



YEBIS 2™

by Silicon Studio

MotoGP™14

YEBIS 2 REVS UP OPTICAL EFFECTS ON NEXT GENERATION RACING TITLE MOTOGP™14

*YEBIS 2 Middleware to Power Post-Processing Visual Effects
For Upcoming Next Gen Title*

Tokyo, Japan – May 12th, 2014 – Silicon Studio, a high-end middleware provider and game developer announced today that next-gen developer Milestone will utilize Silicon Studio's remarkable middleware solution, **YEBIS 2** to power the visual effects in their upcoming next-generation racing title, *MotoGP™14*. The cutting edge post processing effects of **YEBIS 2** enable game developers to elevate graphic quality without sacrificing valuable development resources.

"YEBIS 2 has enabled our development team to fine tune our visual effects to true next-gen quality levels", said Andrea Basilio, Game Director Milestone. "Our aim with MotoGP™14 is to bring the most true-to-life superbike racing experience ever seen and using the YEBIS 2 middleware enabled us to achieve the finest optical effects. In short, YEBIS 2 fine-tuned our visuals enabling the dev team to fine tune the gameplay to perfection as you can see from the comparison screen we've recently released", concludes Basilio.



YEBIS2 On/Off Screen Shot

“Through the power of YEBIS 2, developers can create fantastic visual effects that complement their games,” says Takehiko Terada, CEO of Silicon Studio. “As seen in the incredibly realistic lighting effects seen in MotoGP™14, YEBIS 2 has the flexibility and power to achieve the visuals goals of any game developer.”

Selected by Develop Magazine to the “Develop 100: Ones To Watch 2014,” **YEBIS 2** is a post-processing solution with the power to create stunning visual effects for next-gen development while offering current gen developers the ability to deliver high-quality visuals and lens-simulation effects. As seen in *Agni's Philosophy – Final Fantasy Real-time Tech Demo* which debuted at the PlayStation®4 system from Sony Computer Entertainment Inc. announcement and showcased the powerful visual effects of the platform and demonstrated at the official unveiling of Google's Nexus 7 tablet, **YEBIS 2** delivers flexible power to any development platform.

With a completely redesigned engine to take advantage of next-gen consoles, *MotoGP™14* features a new audio engine, new real-time lighting effects, graphic details that have never seen before on a two-wheeled game and, finally, a richer and evolved multiplayer experience. Developed by Italian Milestone Studio, **MotoGP™14** will be **available** on **June 2014** for Xbox 360®, Windows PC®, PlayStation®3, PlayStation®Vita and on **PlayStation®4**.

More information on Silicon Studio and their products including **YEBIS 2** can be found at the following links: www.siliconstudio.co.jp/en/

More information about MotoGP™14 on facebook.com/motogpvideogame, youtube.com/motogpvideogame or through the official product site www.motogpvideogame.com.



ABOUT SILICON STUDIO

Established in 2000, Silicon Studio is an international company based in Tokyo, Japan, that delivers leading innovation in digital entertainment technology and content. Silicon Studio provides cutting-edge solutions in rendering technology, research and development methods, game content, post processing effects and online game solutions.

From fundamental development to integration and implementation, Silicon Studio provides seamless support to all aspects of a client's digital content needs and contributing to their success in creating groundbreaking and award winning interactive entertainment for current and next generation platforms.

ABOUT MILESTONE

Founded in Milan in 1996, Milestone S.r.l. is the biggest Italian videogames developer and it is recognized worldwide as a leading Studio specialized in racing titles. The company is unique in the Italian scenario thanks to an obsessive desire for quality combined with an elaborate attention to detail which have always been the trademarks and philosophy of the company. SBK® Superbike World Championship series, MotoGP™, MXGP – The Official Motocross Videogame and the official game of the FIA World Rally Championship represent clear examples. For further information please visit www.milestone.it.

About MotoGP/Dorna:

Dorna Sports is an international sports management, marketing and media company, founded in 1988. The organization has its headquarters in Madrid, with further branch-offices and/or subsidiaries in Barcelona, Rome, Amsterdam and Tokyo. The company's main shareholders are funds managed by Bridge point Capital and The Canadian Pension Plan Investment Board. Dorna has been the exclusive commercial and television rights holder for the FIM Road Racing World Championship Grand Prix (MotoGP™) since 1992. With 64 years of history, MotoGP™ is the pinnacle of motorcycle racing and is Dorna's main focus. The company expanded in September 2012, with the acquisition of the eni FIM World Superbikes (SBK) Championship, bringing the world's two class-leading motorcycle racing series under one roof. Dorna also oversees the FIM CEV Repsol International Championship, the Red Bull MotoGP Rookies Cup and the Shell Advance Asia Talent Cup, which promotes the development of the next generation of riding talent.

"PlayStation" and "PS3" are registered trademarks of Sony Computer Entertainment Inc. Also, "PSVITA" and "PS4" are trademarks of the same company. All rights reserved.

Windows, Xbox, Xbox 360, and Xbox LIVE are either registered trademarks or trademarks of the Microsoft group of companies. All Rights Reserved

"YEBIS 2" is a trademark of Silicon Studio Corporation.

The other company and product names used herein may be trademarks of their respective owners and are used for the benefit of those owners.

For more information, Press only

Anthony Chau

Reverb Communications



(209) 586-1495 ex. 110
anthony@reverbinc.com

CONTACT

Global Business Development
Silicon Studio Corporation
+81-3-5488-7070
Pr.grobal@siliconstudio.co.jp