

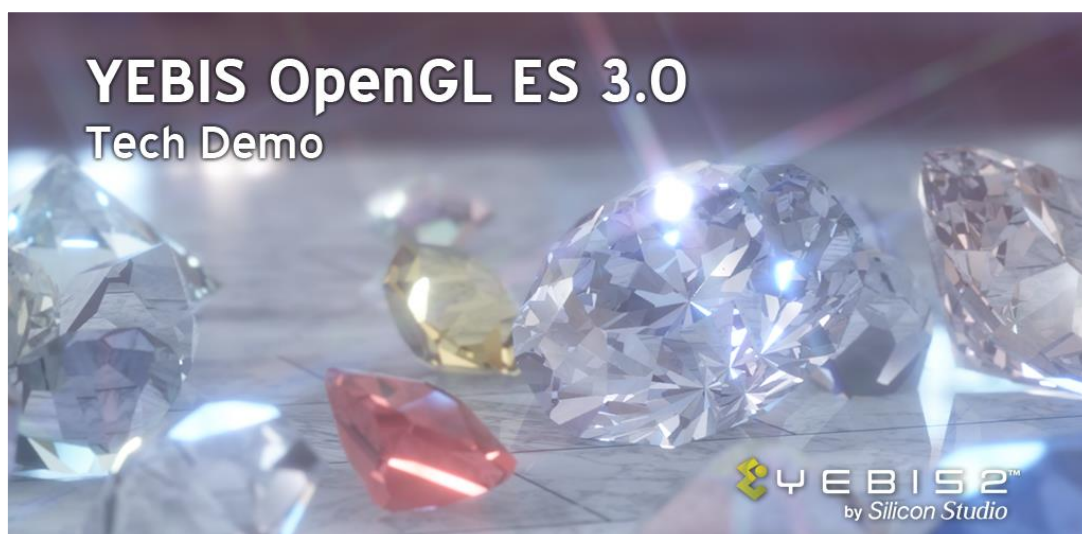
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silicon Studio Corporation

**SILICON STUDIO LAUNCHES NEW
YEBIS MOBILE TECH DEMO ON GOOGLE PLAY,
TO SHOWCASE AT GDC 2014**

*Upgraded YEBIS Demo Debuts PC Level Visual Effects To
Android 4.3 Mobile Devices*

Tokyo, Japan-March 14th 2014 – Silicon Studio, a high-end middleware provider and game developer, is pleased to announce that the *YEBIS OpenGL ES 3.0 Tech Demo*, a high-end technical demonstration using OpenGL ES 3.0 was released on Google Play to showcase high quality special effects for mobile devices running Android 4.3. Utilizing the high-end post-processing effects of *YEBIS 2*, **the YEBIS OpenGL ES 3.0 Tech Demo** will debut at Silicon Studio's booth at the Game Developers Conference (GDC) 2014, and will showcase how high-quality PC level visual effects can be achieved perfectly on Android 4.3 mobile devices.



The **YEBIS OpenGL ES 3.0 Tech Demo** – known often as “Rigid Gems 3.0”– is the upgraded demonstration of the *YEBIS OpenGL ES 2.0* demo that was featured at the unveiling of Google’s Nexus 7 on July 2013. The Rigid Gems 3.0 is the first real-time graphics application that takes advantage of the Open GL ES 3.0 platform for Android 4.3 devices. The increased rendering power and precision of OpenGL ES 3.0 will enable PC quality visual effects to be delivered on mobile devices running Android 4.3 as demonstrated by the YEBIS “Rigid Gems” 3.0 tech demo.

『**YEBIS OpenGL ES 3.0 Tech Demo**』 - summary of application

Name of Application	YEBIS OpenGL ES 3.0 Tech Demo
Genre	Technical Demonstration
OS	Android 4.3
Operability confirmed devices	Nexus4、Nexus5、Nexus7、Xperia Z Ultra、HTC One max、HTC One
Google Play URL	https://play.google.com/store/apps/details?id=jp.co.siliconstudio.YEBISDemo&hl=en
Price	Free
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Screen Shot Images





Selected by Develop Magazine to the “Develop 100: Ones To Watch 2014,” **YEBIS 2** is a post-processing solution with the power to create stunning visual effects for next-gen development while offering current gen developers the ability to deliver high-quality visuals and lens-simulation effects. As seen in Square Enix’s *Agni’s Philosophy* tech demo which debuted at Sony’s PlayStation 4 console announcement and showcased the powerful visual effects of the platform and demonstrated at the official unveiling of Google’s Nexus 7 tablet, **YEBIS 2** delivers flexible power to any development platform.

Silicon Studio will be exhibiting the latest technology demos powered by **YEBIS 2** middleware at GDC 2014. The advanced optical effects of **YEBIS 2** can fully be experienced in Square Enix’s new arcade title, *Gunslinger Stratos 2*, playable at Silicon Studio’s booth for the first time in North America.

More information on Silicon Studio and their products can be found here:

www.siliconstudio.co.jp/en/

www.siliconstudio.co.jp/middleware/YEBIS/en/

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ABOUT SILICON STUDIO

Established in 2000, Silicon Studio is an international company based in Tokyo, Japan, that delivers leading innovation in digital entertainment technology and content. Silicon Studio provides cutting-edge solutions in rendering technology,



research and development methods, game content, post processing effects and online game solutions.

From fundamental development to integration and implementation, Silicon Studio provides seamless support to all aspects of a client's digital content needs and contributing to their success in creating groundbreaking and award winning interactive entertainment for current and next generation platforms.

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