

SILICON STUDIO ANNOUNCE YEBIS 2 MIDDLEWARE FOR XBOX ONE

YEBIS 2 Provides Next-Gen Post-Processing Solutions for All Next-Gen Platforms

Tokyo, Japan – May 23, 2013 – Silicon Studio©, a high-end middleware provider and game developer, announced today that their next-gen post-rendering middleware solution, **YEBIS 2**, is now available on Xbox ONE, the all-in-one games and entertainment system from Microsoft. **YEBIS 2** is a middleware with the power to create stunning visual effects for current and next-gen development, offering developers an easy way to deliver high-quality visuals and effects with seamless integration.



Physically based optical simulation of Depth-of-Field and bokeh effects



HDR rendering in FullHD (1080p)

"Silicon Studio has been on the bleeding-edge of middleware development," said Mr. Takehiko Terada, CEO, Silicon Studio, "Our partnership with Microsoft is going to result in groundbreaking games for the generation ahead."

YEBIS 2 is an effective tool for both large scale game productions as well as small indie teams. **YEBIS 2** is an extremely powerful, making it a compelling solution for developers looking to deliver high quality visual effects on the new Xbox One console. Silicon Studio is proud to be collaborating with Microsoft on providing developers high-end tools for next-gen game development.

YEBIS 2 is the world's only middleware with multi-color customizable glare effects, depth of field effects, motion blur, bokeh, and more. **YEBIS 2** provides various high-quality lens effects which can be used on a broad range of development platforms including Xbox One.

A trailer of **YEBIS 2** showing off the glare, lens flare, and other visual effects can be seen here: http://www.youtube.com/watch?v=52ojtk9N5yo

YEBIS 2 is utilized in Square Enix's *Agni's Philosophy* tech demo, providing the foundation for their next-gen game development.

More information, footage, and screenshots on YEBIS 2 can be found here: www.siliconstudio.co.jp/middleware/YEBIS/en/

More information on Silicon Studio and their products can be found here: www.siliconstudio.co.jp/en/

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ABOUT SILICON STUDIO

Established in 2000, Silicon Studio© is an international company based in Tokyo, Japan, that delivers leading innovation in digital entertainment technology and content. Silicon Studio provides cutting-edge solutions in rendering technology, research and development methods, game content, post processing effects and online game solutions.

From fundamental development to integration and implementation, Silicon Studio provides seamless support to all aspects of a client's digital content needs and contributing to their success in creating groundbreaking and award winning interactive entertainment for current and next generation platforms.

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