

PRESS RELEASE

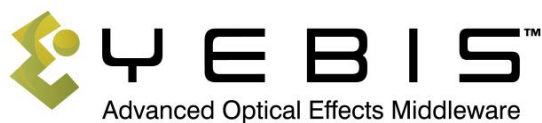
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Advancing realism, "Sébastien Loeb Rally EVO®" from Italian developer, Milestone incorporates post optical effect middleware YEBIS with stunning results.

Tokyo, Japan, (January 28, 2016) –Middleware and game development company, Silicon Studio announced their post optical effects middleware, YEBIS is featured in the latest racing title by Italian developer Milestone, "Sébastien Loeb Rally EVO®". The new rally racing title, based around the rally sensation, continues a series of cooperation between Milestone and Silicon Studios to bring new life and thrilling realistic visuals to the genre.

YEBIS post optical effects can be seen on PS4™, PS3™, Xbox ONE and Xbox 360 versions of "Sébastien Loeb Rally EVO®".



Comparison of YEBIS post optical effects when used in "Sébastien Loeb Rally EVO"





“Through the power of YEBIS our artist department was allowed to create the most realistic and immersive photorealistic rally experience on next-gen consoles. The tool flexibility and power make YEBIS a fundamental part of Milestone’s productions.” Milestone Lead Game Designer Andrea Basilio said, commenting on his experience working with YEBIS

“The wide of range of configurations and scalability of the visual effects give us the possibility to create very different daylight situations, that are a crucial part of a simulating rally game like Sebastien Loeb Rally EVO”

About Silicon Studio

Silicon Studio is a Japan-based game engine and middleware company providing quality rendering, optical effects, and post-effects solutions for game development. Silicon Studio also publishes games across mobile, PC and consoles, and develops games for third parties.



About YEBIS

YEBIS is the advanced optical effects middleware from Silicon Studio that accurately delivers camera lenses effects such as bokeh, depth of field and glare. YEBIS simulates an actual camera lens to recreate the most realistic and accurate optical effects.

YEBIS is available for the following platforms:

PlayStation®4, PlayStation®3, PlayStation®Vita, Xbox One, Xbox360®, Windows®(DirectX 9/10/11), iOS, Android

Publisher and Developer : Milestone srl

Available on : PS4™, Xbox One, PS3™, Xbox 360 and Windows PC®/STEAM™

Genre : Rally Racing

Release date : January 29th, 2016

Official Website : <http://sebastienloebrallyevo.com/>

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