

PRESS RELEASE

Media Contact

Jacqueline Pitts | Silicon Studio | [pr@siliconstudio.co.jp](mailto:pr@siliconstudio.co.jp) | +81 (0)3 5488 7070

**Chinese developer Aurogon adopts post effects middleware "YEBIS" for  
"Gujian Online", the latest game in their popular series,  
marking the first adoption of YEBIS for the Chinese market**

Tokyo, Japan, (March X, 2016) Aurogon (Shanghai) announced it is adopting Silicon Studio Corporation's post effect middleware "YEBIS", on their latest title "Gujian Online". The middleware adds a high degree of optical expression to the MMO RPG for windows pcs, creating intense visuals that are sure to please fans of the popular series.

This collaboration marks the first adoption of Silicon Studio products for the Chinese market. Silicon Studio intends to continue pursuing expanding their services to support the growing Chinese market.



**Screenshots from new game in the popular series highlighting YEBIS effects**





Comments from Aurogon (Shanghai) Project Manager, Jason Xue:

YEBIS brings great post processing effects to "Gujian Online"(Depth of field, tone mapping, motion blur, etc.) enabling a significant reduction in development time. Integration is simple, and even artists are able to adjust their work with ease. This middleware is valuable enough for me to recommend it for all next-generation game production.

### About YEBIS

YEBIS is the advanced optical effects middleware from Silicon Studio that accurately delivers camera lenses effects such as bokeh, depth of field and glare. YEBIS simulates an actual camera lens to recreate the most realistic and accurate optical effects.

YEBIS is available for the following platforms:

PlayStation®4, PlayStation®3, PlayStation®Vita, Xbox One, Xbox360®, Windows®(DirectX 9/10/11), iOS, Android

### ■ About "Gujian Online"

"Gujian Online" is a game produced by Aurogon Inc. (Shanghai) developed using the Microsoft Havok engine. "Gujian Online" is an online mmo rpg and the latest release in the "Gujian" series. (✂The original "Gujian Qitian I" was released in China in July, 2010 as a single-player game for Windows PC)

**Sales : Aurogon(Shanghai) Info&Tec Co.,LTD**

**Development : Aurogon(Shanghai) Info&Tec Co.,LTD**

**Game platform : Windows**

**Release date : TBD**

**Official site : <http://gjol.gamebar.com/>**

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